

QUICK START

<p>THE CERBERUS <i>Over-protection</i> I want to protect him/her</p>	<p>THE ARCHIVIST <i>Possession</i> I want to have everything</p>
<p>THE SUCCUBUS <i>Self-hatred</i> I want to be loved by everyone</p>	<p>THE CLOCKMAKER <i>Control</i> I want to control everything</p>
<p>THE NEMESIS <i>Vengeance</i> I want to take revenge</p>	<p>MELANCHOLIA <i>Nostalgia</i> I want to recreate the past</p>
<p>CLOSE FRIEND</p>	<p>SECRET LOVE</p>
<p>SWORN ENEMY</p>	<p>BROTHER / SISTER</p>
<p>RIVAL</p>	<p>HUSBAND / WIFE</p>
<p>IDOLE</p>	<p>MENTOR</p>
<p>DISILLUSION</p>	<p>STUDENT</p>
	<p>LOVER</p>

EXAMPLE NAMES

CREOLE FEMALE NAMES

Adelaide/Adele, Agata, Aimee, Alexandrine, Angelique, Annette, Antoinette, Apolline, Athalie, Arelia, Babet, Carmelite, Caroline, Catarina, Cecile/Cecilia, Celestine, Charlotte, Clemence, Clementine, Constance, Delia, Delphine, Desiree, Dominique, Elizabeth, Emilie, Estelle, Eugenie, Eulalie, Euprosine, Fanchon, Felicie/Felicite, Francoise, Gabriela, Genevieve, Georgina, Elena/Helene, Heloise, Henriette, Ines, Isabelle, Isadora, Jeanne/Jeanette, Josephine, Julia, Juliette, Justine, Lisette, Louise(a), Magdalene(a), Manon, Manette/Nanette, Marceline, Marguerite, Marie(a), Marianne, Marthe, Martine, Mathilde, Modeste, Monique, Nathalie, Paulina, Pelagie, Perrine, Philomene, Poupon, Sanite, Serafine, Sophie, Suzanne, Rachel, Rosalie, Rosaline, Rose, Rosette, Teres/Thereze, Virgine, Vistoire, Zelime/Zulime.

CREOLE MALE NAMES

Adolphe, Alberto, Alcee, Alex, Alexandre, Alexis, Alphonse, Aime, Andre, Antoine, Armand, Auguste/Augustin, Baptiste, Bartholome/Barthelmy, Brazil, Benedicte, Bernard, Celestin, Charles, Charlot, Christophe, Clement, Edouard, Emile, Erasme, Etienne, Eugene, Ferdinand, Francois, Gabriel, Guillaume, Gustave, Henri, Honore, Hortense, Hypolite, Ignace, Isadore, Jacques, Jean, Joseph, Jules, Julien, Laurent, Leonide, Louis, Manuel, Marcel, Marcos, Martin, Mathieu, Michel, Narcisse, Nicolas, Noel, Olivier, Oscar, Paul/Pauline, Patrice, Pierre, Phillipe, Prosper, Rafael/Raphael, Raimond, Rene, Robert, Simon, Theodore, Theodule, Thomas/Tomas, Valentin(e), Victor, Vincent(e), Virgil, Xavier.

MALE AMERICAN NAMES

James, John, Robert, Michael, William, David, Richard, Joseph, Thomas, Charles, Christopher, Daniel, Matthew, Anthony, Donald, Mark, Paul, Steven, Andrew, Kenneth, George, Joshua, Kevin, Brian, Edward, Ronald, Timothy, Jason, Jeffrey, Ryan, Jacob, Gary, Nicholas, Eric, Stephen, Jona,

han, Larry, Justin, Scott, Brandon, Frank, Benjamin, Gregory, Raymond, Samuel, Patrick, Alexander, Jack, Dennis, Jerry, Tyler, Aaron, Henry, Jose, Douglas, Peter, Adam, Nathan, Zachary, Walter, Kyle, Harold, Carl, Jere, y, Gerald, Keith, Roger, Arthur, Terry, Lawrence, Sean, Christian, Ethan, Austin, Joe, Albert, Jesse, Willie, Billy, Bryan, Bruce, Noah, Jordan, Dylan, Ralph, Roy, Alan, Wayne, Eugene, Juan, Gabriel, Louis, Russell, Randy, Vincent, Philip, Logan, Bobby, Harry, Johnny.

FEMALE AMERICAN NAMES

Mary, Patricia, Jennifer, Linda, Elizabeth, Barbara, Susan, Jessica, Sarah, Margaret, Karen, Nancy, Lisa, Betty, Dorothy, Sandra, Ashley, Kimberly, Donna, Emily, Carol, Michelle, Amanda, Melissa, Deborah, Stephanie, Recca, Laura, Helen, Sharon, Cynthia, Kathleen, Amy, Shirley, Angela, Anna, Ruth, Brenda, Pamela, Nicole, Katherine, Samantha, Christine, Catherine, Virginia, Debra, Rachel, Janet, Emma, Carolyn, Maria, Heather, Diane, Julie, Joyce, Evelyn, Joan, Victoria, Kelly, Christina, Lauren, Frances, Martha, Judith, Cheryl, Megan, Andrea, Olivia, Ann, Jean, Alice, Jacqueline, Hannah, Doris, Kathryn, Gloria, Teresa, Sara, Janice, Marie, Julia, Grace, Judy, Theresa, Madison, Beverly, Denise, Marilyn, Amber, Danielle, Rose, Brittany, Diana, Abigail, Natalie, Jane, Lori, Alexis, Tiffany, Kayla.

BLOOD PACTS

THREE BLOOD PACTS

- ◆ At least one Pact with another PC
- ◆ Then chose among:
 - ◇ A Pact in contradiction with your Desire
 - ◇ A Pact in contradiction with another Pact
 - ◇ A Pact in contradiction with another PC's Pact
 - ◇ A Pact that upsets the le status-quo
 - ◇ A Pact impossible to hold

EXAMPLE PACTS:

- ◆ I pledge to you that I will protect you (...)
- ◆ I pledge to you that I will take revenge on (...) and Sentence (...)
- ◆ I pledge to you that I will Sentence anyone threatening our community.
- ◆ I pledge to you thaht I will replace (...)
- ◆ I pledge to you that I will transform you
- ◆ I pledge to you that we will never be separated
- ◆ I pledge to you that I will give the secret of (...)
- ◆ I pledge to you that I will outlive you whatever it takes
- ◆ I pledge to you that I will (... do this...) for you
- ◆ Etc.

REFERENCE SHEET

BASICS

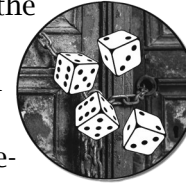
- ◆ Damnés are **immortal**
- ◆ Damnés have the **Beast** within
- ◆ The Beast wants **to fulfill your desires**
- ◆ The Beast grants **power**
- ◆ Damnés can be "**Sentenced**": they become harmless, in a stasis for an undetermined amount of time
- ◆ Damnés have **Taboos**:
 - ◇ *Do not show the Beast*
 - ◇ *Do not talk about the Beast*
 - ◇ *Observe your Blood Pacts*
 - ◇ *Do not Sentence a Damnés*
 - ◇ *Hunt and Sentence the Outlaws*
 - ◇ *If you violate a Taboo, you become an Outlaw*
- ◆ The rest does not matter

THE BEAST

- ◆ Power the Beast: take a token of the Beast (1d6).
 - ◇ The Beast expresses ;
 - ◇ You let the Beast express.
- ◆ Power the Beast in order to perform supernatural feats.
- ◆ If you have more than five tokens, the Beast takes over.
- ◆ Unburden the Beast:
 - ◇ Remove a token of the Beast when you pledge a Blood Pact.
 - ◇ Remove all the tokens if you redeem yourself from the Beast

CONFLICTS AGAINST NPCs:

- ◆ The Conflict Area on the board is filled by the GM.
- ◆ You win the Conflict is you have more tokens on your character sheet than on the board.
- ◆ You transfer tokens from the board onto your character sheet.
- ◆ You can avoid the Conflict if you redeem yourself.
- ◆ If your Fate area on the board is empty, you can try to gamble. Roll every dice in the Conflict area:
 - ◇ 1-2-3 become tokens of the Beast.
 - ◇ 4-5-6 become tokens in the Fate area.
 - ◇ The GM can use tokens in the Fate area against you for the next Conflict.



CONFLICTS BETWEEN PCS

- ◆ The character who has the most tokens of the Beast wins;
- ◆ In case of equality, roll « 5 - Number of tokens of the Beast you have » d6:
 - ◇ 1-2-3 become tokens of the Beast.



Damnés

The Beast is Eternal



Identity



Blood Pacts



The Beast

Desire

Stigma

Max 5

Totem

